


MALGRATOX

## Magic Nexus

**Size:** Area terrain no more than 3" X 3"

**Height:** 0

**Type:** Area terrain

Models whose bases are completely within the area receive  when casting or resisting spells.

Special Terrain

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## Mysterious Effigies

**Size:** 2 X 30mm markers per player

**Height:** 0

**Type:** Element terrain

Each player places two 30mm markers in the unshaded area. At the end of the game, the player with the closest model within 2" of an effigy marker scores 1 VP.

Special Terrain

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## Rubble

**Size:** Any portion of the table without a terrain piece

**Height:** 0

**Type:** Severe

For the duration of the game, any portion of the table without a terrain piece counts as severe ground.

Special Terrain

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## Scrap Pile

**Size:** 3" X 3" or larger area terrain

**Height:** 0

**Type:** Area terrain

Models gain 1 Scrap Counter when they **(1) Interact** while their base is completely within the scrap pile.

Special Terrain

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## Soulstone Vein

**Size:** Area terrain no larger than 2" X 2"

**Height:** 0

**Type:** Area terrain

Masters gain 1 Soulstone when they **(1) Interact** while their bases are completely within the Soulstone vein.

Special Terrain