

Magic/Nexus

Size: Area terrain no more than 3" X 3"

Height: 0

Type: Area terrain

Models whose bases are completely within the area receive **1** when casting or

resisting spells.

Wedgestow V

Mysterious Effigies

Size: 2 X 30mm markers per player

Height: 0

Type: Element terrain

Each player places two 30mm markers in the unshaded area. At the end of the game, the player with the closest model within 2" of an effigy marker scores 1 VP.

Meusosaud

Rubbie

Size: Any portion of the table without a

terrain piece

Height: 0 Type: Severe

For the duration of the game, any portion of the table without a terrain piece counts as severe ground.

Special Terrain

Special Terrain

Special Terrain

Mediatro

Scrap Pije

Size: 3" X 3" or larger area terrain

Height: 0

Type: Area terrain

Models gain 1 Scrap Counter when they
(1) Interact while their base is completely

within the scrap pile.

Mediamon

Soustone Vein

Size: Area terrain no larger than 2" X 2"

Height: 0

Type: Area terrain

Masters gain 1 Soulstone when they
(1) Interact while their bases are
completely within the Soulstone vein.

Special Terrain

Special Terrain